

# LEGO ROCK RAIDERS INTRO SCRIPT V1.1

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## Introduction

"Deep in the furthest regions of the LEGO Galaxy, a solitary craft rumbles its way toward a small mining colony. The gigantic Lego mining ship, the LMS-Explorer, is nearing the end of its ten Light-year journey. The destination is outpost 'Haven' on a planet so distant it is only known as ADC-25. Soon it will land to load tons of precious Power Crystals and Ore to take back to the LEGO Homeworld. Most importantly some of the cargo will be used to power the gigantic ship back home..."

## Scene One

THE LMS-EXPLORER, EXTERIOR. Small meteorites fly by, some colliding with the ship. At the point of contact the shields ripple with green pools of energy. As the camera pulls back we begin to appreciate the sheer scale of the Explorer as it lumbers through the debris.

## Scene Two

THE LMS-EXPLORER, EXTERIOR, HEAD-ON. The Explorer moves toward us as the camera fixes on a large window in the control tower. The ship continues to get closer until we fly straight into the control room. Inside, the walls are covered with hi-tech control panels, monitors and equipment. Amongst all the flashing lights are the six officers of the LMS-Explorer: The Captain (aka the Advisor), The Engineer (aka Rufus), The Pilot (aka Tanya), The Driver (aka Mike), The Sailor (aka Jan) and The Geologist (aka Boris). We join them as they prepare to begin landing procedures.

CAPTAIN

(to Boris)

*Have you managed to open a channel to Haven yet Boris?*

BORIS

*No Sir. Not yet. This meteor shower is causing interference. I'm also having trouble trying to boost our signal.*

CAPTAIN

*OK, keep trying.*

*Rufus, is there any way we can channel more power into the communications system?*

RUFUS

*I'll try but we're real low on power now. Most of our reserve is currently being diverted to the shields due to the meteor shower.*

MIKE

*It's always the same with this trip: will we have enough power or won't we? It's no wonder that only the Explorer is sent out here.*

TANYA

*Stop moaning Mike, you're the same every trip.*

MICK

*I'm sorry. I'm just happier behind the wheel of my 'Big Driller' doing what I do best.*

TANYA

*Don't worry, we'll be landing soon. We all feel the same, I can't wait to get into my helicopter and 'swoop' some caverns.*

JAN

*Yeah, me too. If I don't get my 'Cat' out into some serious surf soon I'm going to go crazy.*

CAPTAIN

*OK. So we're all eager to get out there, that's great. However, if we don't solve our immediate problems we won't be going anywhere.  
Have you managed to contact the mining base yet Boris?*

BORIS

*(pressing a pair of headphones against his ear while tapping buttons next to his monitor panel)  
I'm getting a faint signal but it's still too weak.*

CAPTAIN

*What about long-range sensors? The planet should be within range now?*

BORIS

*No, nothing doing there either sir. This meteor shower has drained power from all over the ship. Normally we would have plenty left in reserve, even after the ten light-year jump. As it is we only have close proximity scanners available.*

CAPTAIN

*How are you doing on the power situation Rufus? Can we get any more into the communications systems or not?*

RUFUS is lying on the floor fiddling with various wires and circuits underneath one of the control panels. The lights in the control room flicker momentarily then return to normal.

RUFUS

*There, that should just about do it. I've re-routed some of the reserve power. The long-range sensors will still be down but at least we'll be able to talk to mining base Haven.*

BORIS

*"Sir, we're getting a faint transmission from the mining colony".*

CAPTAIN

*"Patch it through."*

BORIS

*"I'm trying but we're still a long way out. Hang on here it comes."*

The screen on the bridge crackles with interference as the faint image of the base commander's face tries to break through.

BASE COMMANDER

*"...\*? #...meteorite travelling at high velocity...\*??#~...heading of...?##...course now, or collision imminent...\*?~##..."*

The screen returns to static and then falls dead as the transmission is lost completely. The five in the bridge of the Explorer turn to each other. The geologist, Boris, begins to speak. As he does so the lights on one of the control panels begins to go bezerk. The five characters are bathed in red light as the massive ship goes into red alert.

BORIS

*Sir, I'm picking up a large object heading straight for us, bearing 85.2!*

CAPTAIN

*How large?*

JAN

*I don't want to alarm everybody sir, but lets just say that the Explorer isn't going to be able to bounce this one off.*

### Scene Three

SPACE. EXTERIOR. The camera pans through the debris of the meteor shower until we see the massive ball of ice and gas spinning relentlessly toward the Explorer. Smaller asteroids bounce and explode in clouds of dust and ice as the icy mass hurtles through them. As the meteor passes we follow it showing the Explorer straight ahead.

### Scene Four

INTERIOR. EXPLORER.

CAPTAIN

*Quickly, set a new course!*

TANYA

*I'm putting the new course in now.*

JAN

*It's moving too fast. I don't think there's any way we can avoid it.*

MICK

*I hate to say this but he's right. We've got about 30 seconds to impact.*

CAPTAIN

*OK Jan, put the entire ship on collision alert. Rufus, throw everything we've got left into the engines. We've got to pull her around.*

RUFUS

*I'm on it.*

CAPTAIN

*Everybody prepare for emergency manoeuvre and prepare for impact!*

### Scene Five

EXTERIOR. EXPLORER. From outside we can still see small flashes of green light as the smaller meteors pepper the hull of the Explorer. The massive ship creaks and groans as the engines try to pull them away from a huge ice filled meteor. Suddenly, all the lights along the ship dim and flicker. At the same time the two huge engines change from their orange glow to a white burst of light. Smaller stabilising thrusters fire with the same white burst of energy around the bow of the gigantic craft. There is a huge groan from the ship as it begins to slowly rotate. Then, as suddenly as the engines had burst into life, they fall silent. The lights along the gigantic hull flicker and fail. Now in darkness, the powerless Explorer drifts with the inertia of the initial thrust.

### Scene Six

INTERIOR. EXPLORER. The bridge is bathed in red light with only the myriad of control panels shedding any colour into the room.

CAPTAIN

*What's our position?*

TANYA

*We've shifted twenty degrees but I don't think it's enough.*

CAPTAIN

*Shield status?*

RUFUS

*(from under the control panel)*

*Everything except life support is now routed to the shields.*

MIKE

*(looking out of the main bridge window at the incoming meteor)*

*I definitely think we're going to need life support*

The six officers turn to look out of the window.

### Scene Seven

EXTERIOR. EXPLORER. The meteor smashes into and then through the shields. The shields flare with green veins of light drawing from the point of impact. With a huge explosion the meteor blasts into the side of the Explorer drawing vast amounts of energy. With the force of the impact the icy meteor explodes into an ironically beautiful display of dust, ice and burning gas. Fragments of the meteor fall away into space. The Explorer lists badly with debris falling from a gaping hole in its side. Now almost completely powerless, the ship and its stunned crew drift helplessly...

### Scene Eight

INTERIOR. EXPLORER. We view the scene from the eyes of Mick who is floating upside down on the bridge of the Explorer. He blinks as he tries to orientate himself not only with being weightless and upside down but also with his colleagues floating past him in the dim red light.

CAPTAIN  
*Is everybody OK?*

TANYA  
(Rubbing her head.)  
*"Yeah, I think so."*

RUFUS  
(floating toward one of the flashing panels)  
*Hang on everybody.*

RUFUS stretches out with his hand and grabs onto a lever on the wall. Steadying himself he pulls it down. There is a strange sound from the ship and for a moment a strange silence. Suddenly, the lights on the bridge return to normal. The six crew members have a chance to look at each others' strange predicament for a second before...  
Thud! Each of them comes crashing down as gravity is returned to normal.

JAN  
*Oh boy! That was the biggest ice cube I've ever seen.*

CAPTAIN  
*What's the status of the ship?*

RUFUS  
(getting to his feet)  
*Not good. We ran as much power into the shields as we could which means we're now running on empty.*

BORIS  
(peering into a monitor)  
*The good news is that everybody is OK. All stations report no casualties.*

CAPTAIN  
*Can we still reach the mining colony?*

RUFUS  
(tapping buttons on one of the control panels)  
*Yes, but it's going to take another 16 hours before we can repair the damage to the engines.*

MICK  
*Oh, great. Can this get any worse?*

TANYA  
(turning to look out of the window)  
*Well, actually...*

The still stunned crew turn to look. The window is filled with the swirling mass of a wormhole.

## Scene Nine

EXPLORER. EXTERIOR. The LMS-Explorer now lists badly, and from outside the damage is clearly visible. However, the damage is still not quite as clear and visible as the wormhole's

gaping mouth that dwarves the stricken ship. Helplessly, the ship drifts toward it only to be engulfed in an orchestra of light.

### Scene Ten

The Explorer hurtling through the wormhole. Distant sounds of the crew screaming as the ship spirals past.

### Scene Eleven

EXTERIOR. SPACE. All seems quiet. Suddenly there are sparks and flashes of coloured light coming from a point in space. The huge disk-like shape of the wormhole expands to engulf the scene as it prepares to spit out the crippled Explorer. The ship emerges from deep within the wormhole and now on the other side of the wormhole in an uncharted area of space.

### Scene Twelve

INTERIOR. EXPLORER. The crew drag themselves to their feet for the second time.

MIKE

*Can this possibly get any better?*

TANYA

*At least we're all still alive.*

JAN

*Wow, I've been on some really cool roller coasters before now but that was something else.*

CAPTAIN

*OK, what's our current status and...*

Looking out of the window as the wormhole closes...

*Where on LEGO are we?*

RUFUS

*We're still intact although we really are running on empty as far as the power goes.*

BORIS

*(peering into a monitor pressing more buttons)*

*I don't know how to explain this but we seem to be at a point on the other side of the known LEGO Galaxy. I approximate that we are currently 500 light-years away from the LEGO Homeworld.*

There is a pause as this new information sinks in.

CAPTAIN

*Are there any sources of Power Crystals and Ore within range?*

BORIS  
*Checking now sir.*

JAN  
*Well, my father did tell me that when you join the LEGO Rock Raiders you go places. And boy have we gone places.*

BORIS  
*Sir, there is a planet within reach that looks as though it contains all the Power Crystals and Ore that we could possibly need.*

TANYA  
*Great! What are we all waiting for?*

MICK  
*Yeah, it's time my Big Driller and me got into some serious action.*

CAPTAIN  
*OK then let's get ready to do some serious digging. Set a new course for the planet.*

BORIS  
*One thing though, Rufus can you check out this console, I think it must have been damaged in the collision.*

RUFUS  
*Why do you say that?*

BORIS  
*Oh it's nothing really; it just seems that some of the rock on that planet seems to be moving...*

### Scene Thirteen

EXTERIOR. EXPLORER. The camera pulls away from the Explorer until we can see the new planet glistening in the distance.

### Epilogue

As the ship slowly sets off toward the new planet there is a new excitement amongst the crew.

The crew is now faced with their biggest challenge as LEGO Rock Raiders. With only a few power crystals left they must reach their new power source. Only then will they have enough Ore to repair their ship and enough power to attempt their return to the LEGO Homeworld. Who knows what lies in wait for these brave characters...?

Only you can decide.

END.